USER TESTING QUESTIONS:

INTRODUCTION: To make sure I am well prepared for user testing in different stages I created a document in with questions accordingly to the stage of my process in terms of both design and functionality o fmy portfolio. These were the questions I made for myself. At some stages the questions are repetitive but that is because I would keep asking 3 new people (with ICT background) to user test for accuracy.

Stage 1: digital prototype figma:

Allow the user to go through my prototype with a timer. In this time I remain silent and let the user figure out what is going on. Afterwards i jump in to ask questions:

- 1. What do you see? (What is being tested?)
- 2. When you scroll, what is your impression?
- 3. What do the colors remind you of?
- 4. Does the font type match the rest of the style?
- 5. Can you go to projects?
- 6. Can you go to learning outcomes?
- 7. What is challenging for you?
- 8. Could you provide me with a tip/top?

People tested:

Name 1:

Name 2:

Name 3:

Stage 2: digital (with ipad doodles) prototype figma:

Allow the user to go through my prototype with a timer. In this time I remain silent and let the user figure out what is going on. Afterwards i jump in to ask questions:

- 1. What do you see? (What is being tested?)
- 2. When you scroll, what is your impression?
- 3. What do you think it's about?
- 4. Does this remind you of school drawings? Could you give an example?
 - a. what are the keywords you'd describe when looking at the colors
 - b. what are the keywords you'd describe when looking at the doodles
- 5. Does the font type match the rest of the style
- 6. Can you go to projects?
- 7. Can you go to learning outcomes?
- 8. Could you provide me a tip/top?

People tested:

Name 1:

Name 2:

Name 3:

Stage 3: coded portfolio

Allow the user to go through my website with a timer. In this time I remain silent and let the user figure out what is going on. Afterwards i jump in to ask questions:

- 1. What do you see? (What is being tested?)
- 2. When you scroll around, what is your impression?
- 3. Do you relate to this style in some way?
- 4. Does the font type match the style?
- 5. Can you go to projects> lo's> home?
- 6. Is all text legible?
- 7. Do the images fit the contexts?
- 8. Could you provide me a tip/top?

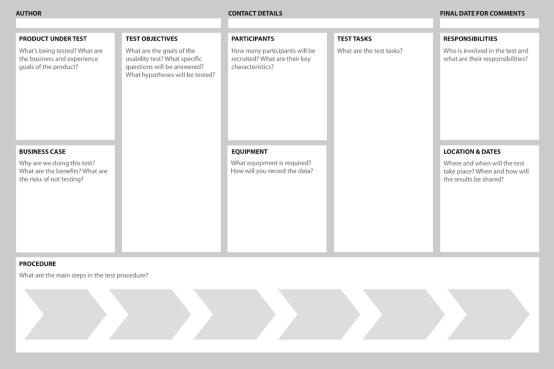
People tested:

Name 1:

Name 2:

Name 3:

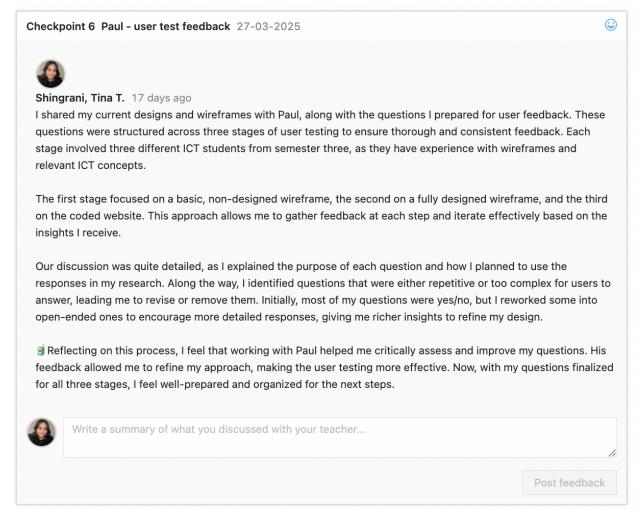
USABILITY TEST PLAN DASHBOARD



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^{*}Can also use as reference:*

Here is the feeback I got



Summary of checkpoint: I shared my wireframes and feedback questions with Paul across the three testing stages. His input helped me spot and improve repetitive or complex questions, changing many yes/no ones to open-ended for better insights.

Reflection: Reflecting on this experience, I realized how valuable feedback is in shaping effective user testing. I thought first to skip this step but it is very useful to have an experts view on to things as small as questions cuz it shapes the bigger picture. In general Paul's input pushed me to think more critically about my questions, that led to clearer, more insightful responses. This process not only improved my research (and my future research) but also boosted my confidence in conducting user tests moving forward.